

Syntax Analysis

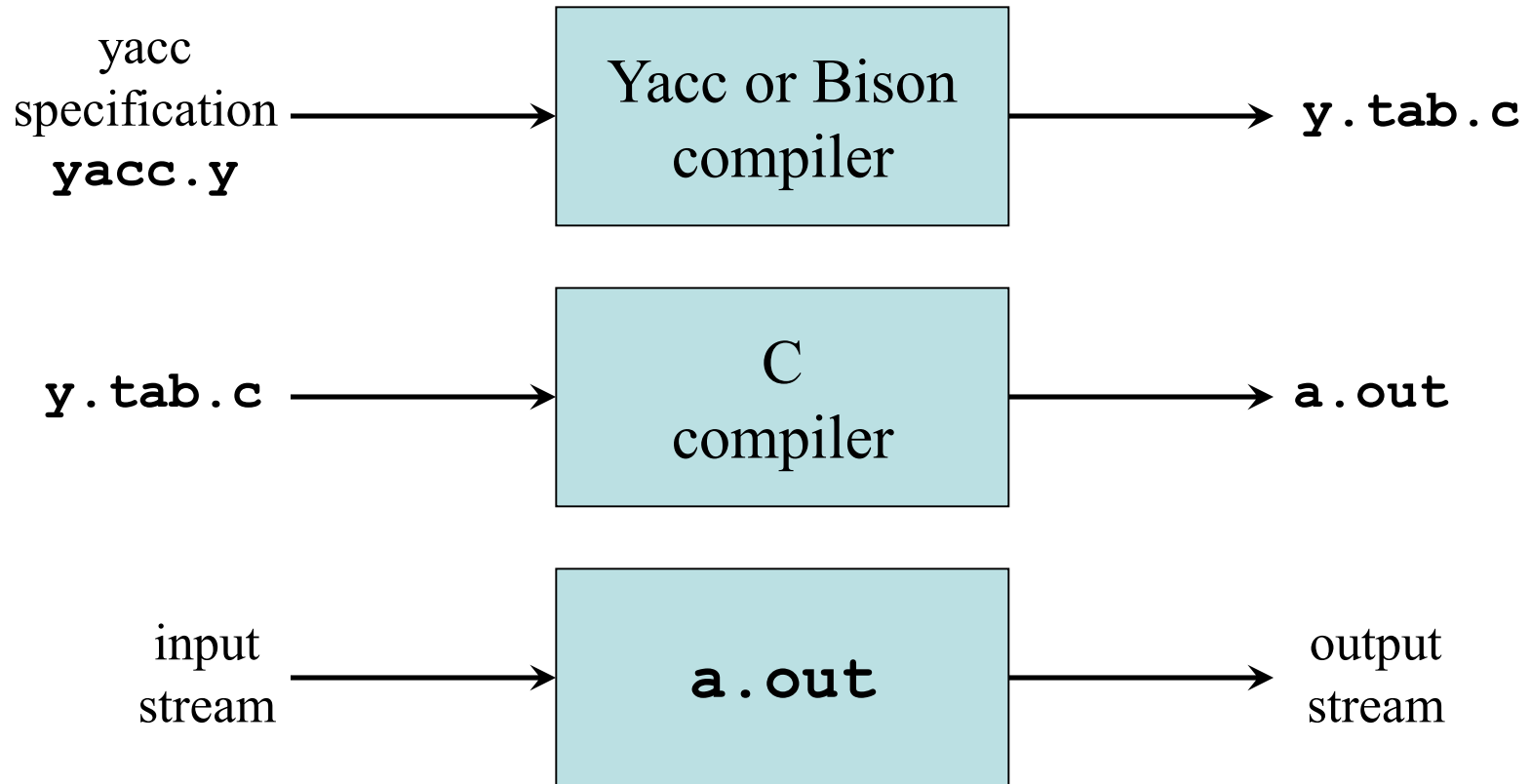
Part III

Chapter 4

ANTLR, Yacc, and Bison

- *ANTLR* tool generates $LL(k)$ parsers
- *Yacc* (Yet Another Compiler Compiler) generates LALR(1) parsers
- *Bison* (Yacc improved)

Creating an LALR(1) Parser with Yacc/Bison



Yacc Specification

- A *yacc specification* consists of three parts:
 - yacc declarations, and C declarations in % { % }*
 - %%*
 - translation rules*
 - %%*
 - user-defined auxiliary procedures*
- *Translation rules* are grammar productions and actions:
 - production₁ { semantic action₁ }*
 - production₂ { semantic action₂ }*
 - ...*
 - production_n { semantic action_n }*

Writing a Grammar in Yacc

- Productions in Yacc are of the form

```
Nonterminal: tokens/nonterminals { action }  
| tokens/nonterminals { action }  
...  
;
```
- Tokens that are single characters can be used directly within productions, e.g. '+'
- Named tokens must be declared first in the declaration part using

```
%token TokenName
```

Synthesized Attributes

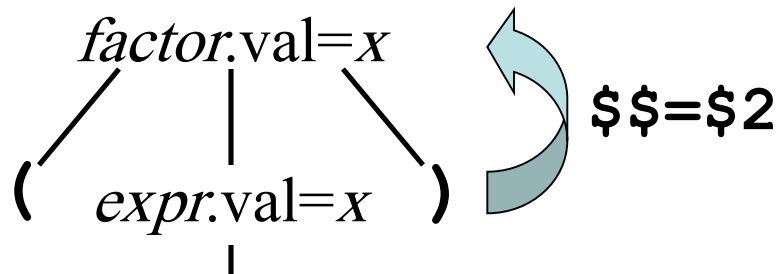
- Semantic actions may refer to values of the *synthesized attributes* of terminals and nonterminals in a production:

$$X : Y_1 Y_2 Y_3 \dots Y_n \quad \{ \textit{action} \}$$

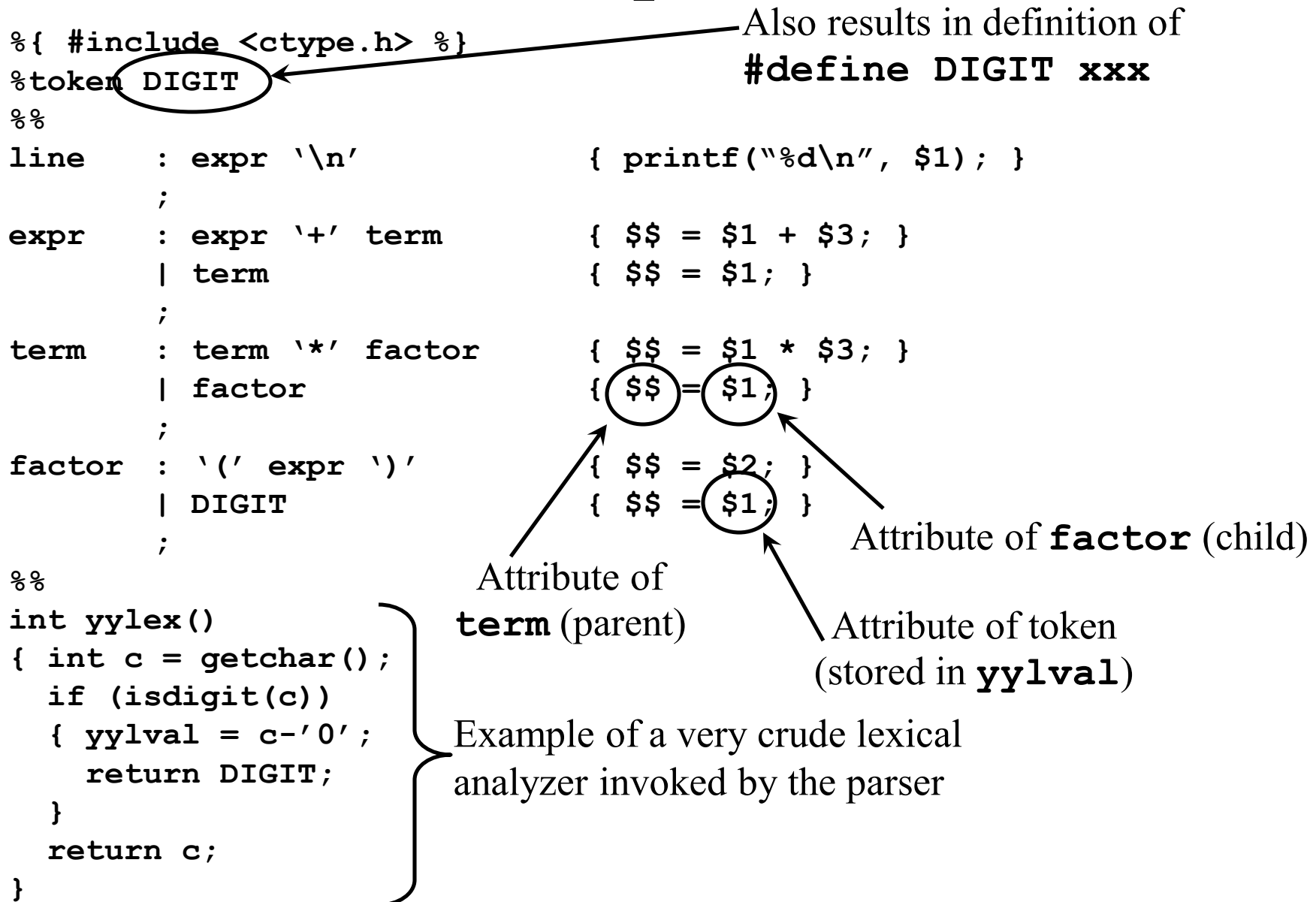
- $\$ \$$ refers to the value of the attribute of X
- $\$ i$ refers to the value of the attribute of Y_i

- For example

factor : `' (' expr ') ' { $\$ \$ = \$ 2 ;$ }`



Example 1



Dealing With Ambiguous Grammars

- By defining operator precedence levels and left/right associativity of the operators, we can specify ambiguous grammars in Yacc, such as $E \rightarrow E+E \mid E-E \mid E^*E \mid E/E \mid (E) \mid -E \mid \mathbf{num}$
- To define precedence levels and associativity in Yacc's declaration part:

```
%left '+' '-'
%left '*' '/'
%right UMINUS
```


Example 2

```

%{
#include <ctype.h>
#include <stdio.h>
#define YYSTYPE double
%}

%token NUMBER
%left '+' '-'
%left '*' '/'
%right UMINUS
%%

lines  : lines expr '\n'      { printf("%g\n", $2); }
        | lines '\n'
        | /* empty */
        ;

expr   : expr '+' expr       { $$ = $1 + $3; }
        | expr '-' expr      { $$ = $1 - $3; }
        | expr '*' expr      { $$ = $1 * $3; }
        | expr '/' expr      { $$ = $1 / $3; }
        | '(' expr ')'       { $$ = $2; }
        | '-' expr %prec UMINUS { $$ = -$2; }
        | NUMBER
        ;

%%

```

Double type for attributes and `yylval`

Example 2 (cont'd)

```
%%
int yylex()
{ int c;
  while ((c = getchar()) == ' ')
    ;
  if ((c == '.') || isdigit(c))
  { ungetc(c, stdin);
    scanf("%lf", &yylval);
    return NUMBER;
  }
  return c;
}

int main()
{ if (yyparse() != 0)
  { fprintf(stderr, "Abnormal exit\n");
    return 0;
  }
}

int yyerror(char *s)
{ fprintf(stderr, "Error: %s\n", s);
}

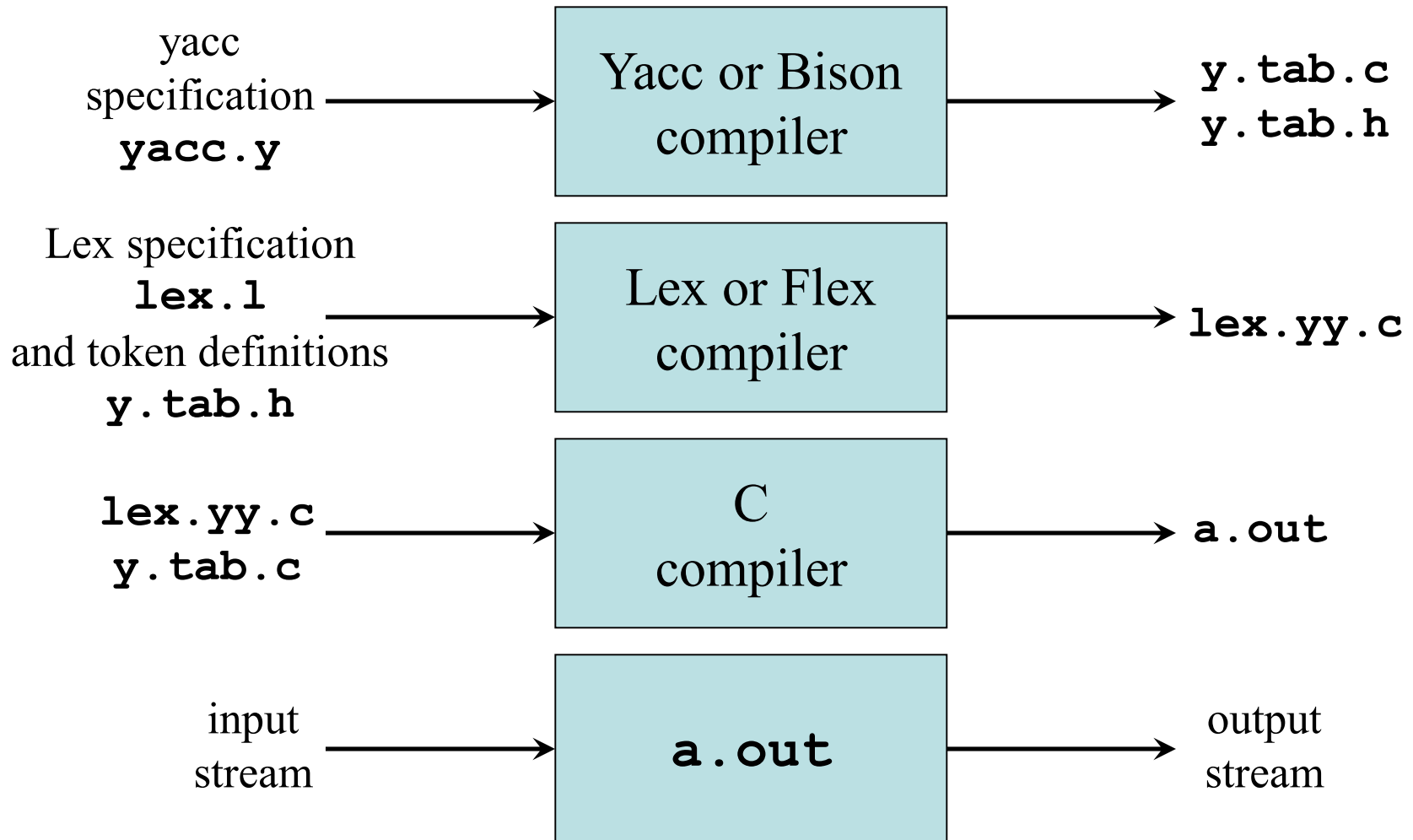
```

Crude lexical analyzer for
fp doubles and arithmetic
operators

Run the parser

Invoked by parser
to report parse errors

Combining Lex/Flex with Yacc/Bison



Lex Specification for Example 2

```

%option noyywrap
%{
#include "y.tab.h"
extern double yylval;
}%
number [0-9]+\.\.?|[0-9]*\.[0-9]+
%%
[ ]          { /* skip blanks */ }
{number}    { sscanf(yytext, "%lf", &yylval);
              return NUMBER;
            }
\n|.        { return yytext[0]; }

```

Generated by Yacc, contains `#define NUMBER xxx`

Defined in `y.tab.c`

```

yacc -d example2.y
lex example2.l
gcc y.tab.c lex.yy.c
./a.out

```

```

bison -d -y example2.y
flex example2.l
gcc y.tab.c lex.yy.c
./a.out

```

Error Recovery in Yacc

```

%{
...
%}
...
%%
lines : lines expr '\n'      { printf("%g\n", $2; }
      | lines '\n'
      | /* empty */
      | error '\n'
;
...

```

Error production:
set error mode and
skip input until newline

Reset parser to normal mode